

Grand Strand Soccer 7v7 League rules, and Socastee Rec Park Rules

Players: There are a maximum of 14 players per team. Only 7 players (including the goalie) can be on the pitch at any given time, if 7 cannot be fielded 4 is the smallest number of players you can have. If you can't field at least 4, your team forfeits that game.

Coed: Teams must field 3 girls. If a girl is missing then the team may not sub a male in for that females position(s). Your team must play short.

Time: Games have two halves of 25minutes, each with 5 minute half time. Stoppage time will not be added to games. If a team does not have at least 4 players to field by game time, the game must be a forfeit and a scrimmage or pickup game can be played.

Field: We played on a scaled version of a full size field. With appropriately sized goals.

Balls: Each team is responsible for bringing one size 5 match ready game balls to each match, properly inflated and in good condition.

Substitutions: Subs can be made on the "FLY".

Sliding: Slide tackling is permitted

Equipment: Shin guards with socks to cover are mandatory. You will not be allowed to play without them.

Offsides: There is NO offside's in 7v7

Kick-off: The kick off is indirect and the defending team must be 5 yards away. The ball need not go forward.

Overtime: Regular season play- there is no over time, Playoffs- in the event of a tie there will be no overtime...Games will go straight to penalty kicks.

Yellow cards: Two yellow cards in a game will result in a red card and a game suspension. Please note that *yellow*s will be give for cursing on the field, and also to players on sidelines.

Red Cards: when a player receives a red card they must leave the complex. If they do not do so in a timely fashion his/her team will have to forfeit the match. If red is given the player may not be at the complex at the next game.

Ref Decision: The decisions that ref makes is final, there is no contesting them.

Pre-game procedure: teams must line up on touch line; ref will use game day forms to check player cards. NO PASS NO PLAY. If player is late he/she must check in with GSS staff.

Complex rules:

- 1) NO PETS
- 2) NO TOBACCO PRODUCTS
- 3) NO ALCOHOL
- 4) PICK UP YOUR TRASH
- 5) NO CARS ON FIELDS
- 6) NO PRACTICING OR PICK UP GAMES ON MATCH FIELDS...USE FIELD 4 (AUXILARY FIELD)
- 7) COMPLEX GATES CLOSE AND LOCK AT 10PM
- 8) NO FOUL LANGUAGE

- Players please remember that even though this is an adult league there will be small children and young soccer players and families out at the fields please try and keep the foul language down. (Cards will be given out)